



AUDIO ENGINEERING AND ADVANCED POST PRODUCTION

SCIM Audio Engineering Theory:

Principles OF Sound and Recording Theory

Definition of sound

Properties of Sound Waves – Frequency and wavelength

Properties of Sound Waves – Frequency and pitch

Principles of sound recording

Understanding how sound is measured in a digital environment

SCIM Audio Engineering Theory:

Essential MIDI theory

What is MIDI

Status and Data Bytes

Summary of Technical Specifications

Midi Channels

VST Technology

Understanding The Flow Of Midi and Other Data In A Recording Studio

SCIM Audio Engineering Theory:

Cabling Basics

Balanced and Unbalanced Cables

SCIM Audio Engineering Theory:

Miscellaneous Theory

Audio Drivers

Audio Formats

SCIM Audio Engineering Theory:

Microphones & Recording Theory

Types of Microphones

Microphone polar patterns

Stereo recording techniques

SCIM Audio Engineering Theory:

Compression

Dynamic Range

Understanding the user definable parameters of compressors

Noise Gating & Expansion

SCIM Audio Engineering Theory:

Side Chain Compression

Side Chain VS Standard Compression

Understanding the user definable parameters of side chain compressors



SCIM Audio Engineering Theory:

Advanced Synthesis
Types of synthesis
Synthesizer Components
Filters
LFO's and Modulation
Miscellaneous Synth Parameters

SCIM Audio Engineering Theory:

Basic Video Theory
Frames and frame rates
SMPTE Time Code
Video Formats
Common Container Formats

SCIM Audio Engineering Theory:

Advanced Mixing and Equalization
Mixing and Equalization Theory
Understanding the three dimensional mixing
Level and metering specifics
Panning and stereo imaging techniques
Equalization Fundamentals
Equalization – Common boost & Cut Frequencies

SCIM Audio Engineering Theory:

Multiband Compression
Full Band and Multi-band compression devices
Technical Specifics
Possible cross-over configurations
Possible parameter configurations

SCIM Audio Engineering Theory:

Mastering and distribution
The goal of a mastering session
Tools of the trade
Mastering Devices
Choosing a format
ISRC Codes

SCIM Audio Engineering Theory:

Acoustics
Incident and Reflected Waveforms
Phasing
Constructive and destructive interference
Absorption and Reflection
Measuring transmission



Diffraction and refraction
Standing Waves
Room Shapes
Sweet Spot